

I SHOULD HAVE SAID

Author Unknown

Number of players: 2 and 1 coach

Ask for: You can use virtually any ask for.

Description: Two players will play a scene based on an audience suggestion. At any time during the scene the coach can clap his/her hands. When the coach claps, the player who delivered the last line must go back and say what they "should have said." For example, if player A says, "I just got bit by a dog!" (CLAP) "a snake!" (CLAP) "an old woman with false teeth!" If the coach does not clap then the scene continues. The scene ends when there is a "tag line" and "scene" is called.

Tips and Comments: If you are the coach, don't get "clap" happy. If you clap after every other word, the players will not have a chance to let the scene develop. This will make them mad and chances are, they know where you live.